



Tuesday, 11 December 2018



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- > Introduction to the ECSS and the main standards covered in the library
- > The content of the ECSS Knowledge Library
- > Next steps with the library
- Live demo of the Library



What is the ECSS

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- European Cooperation for Space Standardization (ECSS): ecss.nl
- founded in 1996 as an initiative established to develop a coherent, single set of user-friendly standards for use in all European space activities,

Netherlands

thus providing the European space community with an integrated set of space-specific standards

D'ÉTUDES SPATIALES

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UK SPACE

AGENCY

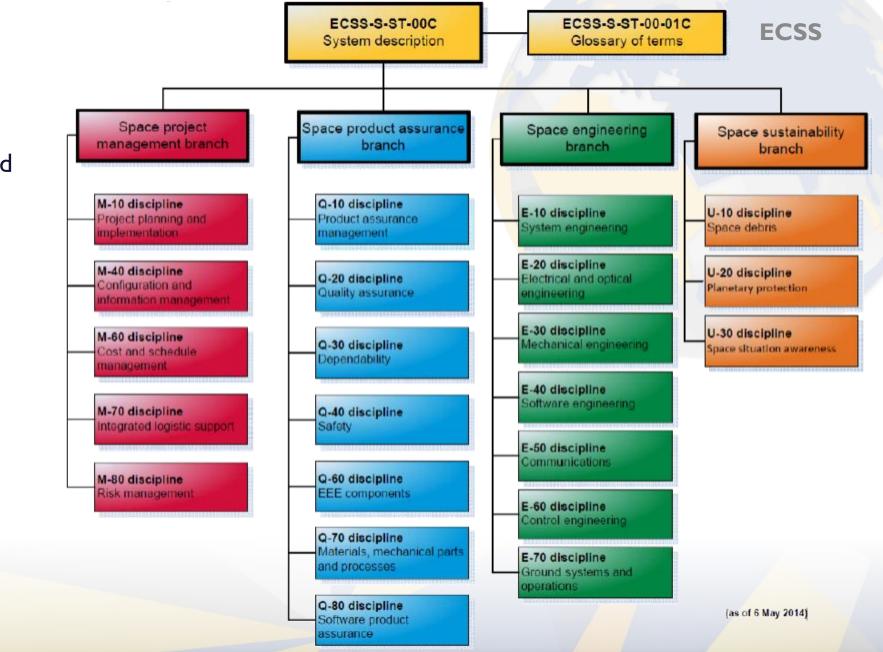
European Space Agency

ECSS



What is the ECSS

- Standards, Handbooks and Technical Memoranda
- > Glossary of terms
- > 4 technical disciplines





What is a Knowledge Library

- > A combination of Knowledge items,
 - > of different nature,
 - > at different levels of abstraction
- > Representing a specific business domain or **area of knowledge**
- > With the aim of improving the way projects are managed, including:
 - > the promotion of the principle: **quality** right the first time,
 - > enabling semantic search portals to archive and retrieve assets,
 - > thus providing tools to **reuse** assets at different level,
 - > and reducing **time** to market,
 - > improving the way engineers generate (**author**) new assets,
 - > enhancing the way items are inspected and **verified**,
 - > Enabling real **interoperability** mechanisms and services,
 - reducing time to elaborate documents, systems and projects

Knowledge Libraries

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What is a Knowledge Library

05 Reasoning

A combination of rules, and actions to infer information from valuable assets and to control the behavioural part of the knowledge library

04 Formalization

Representation of assets semantic through SRL – System Representation Language

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Knowledge Libraries

Vocabulary/Glossary

Controlled Organizational and Project Vocabulary for a common understanding among stakeholders

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SCM/Architectures

Capture the system architectures represented in views and models. Stablish relationships among system and system elements, and among other system entities. Classifying information by meaning, nature...

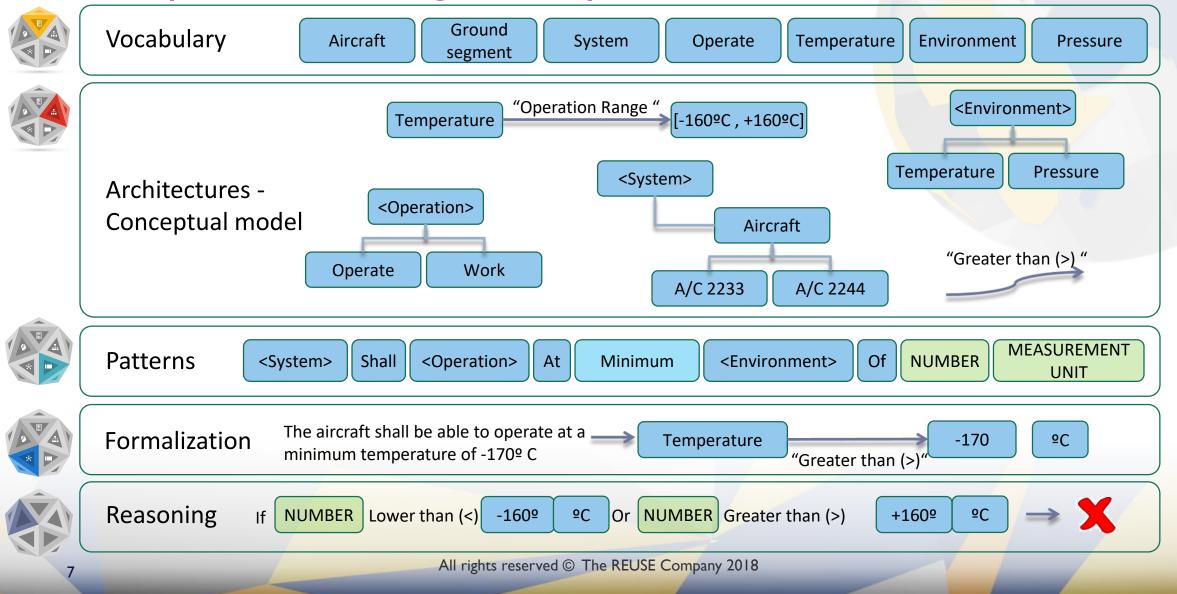
Patterns

Representing a set of agreedupon templates (grammars) to create and maintain consistent textual artifacts



Knowledge Libraries

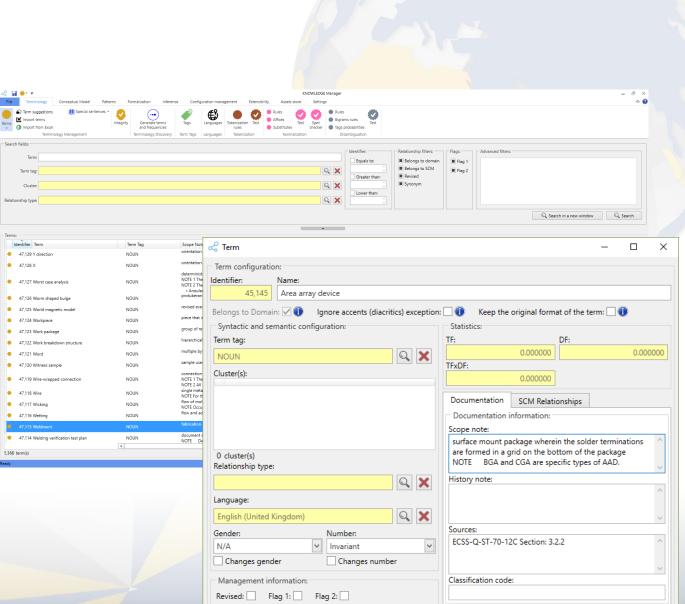
Example of Knowledge Library





ECSS Glossary

- ECSS-S-ST-00-01C Glossary of terms (| October 2012)
- This document controls the definition of all common terms used in the European Cooperation for Space Standardization (ECSS) Standards System. Terms specific to a particular ECSS Standard are defined in that standard.
- **Provides a consistent way to name** and understand all the concepts across the industry
- The system can highlight and link references to these entries in the body of the documents



File

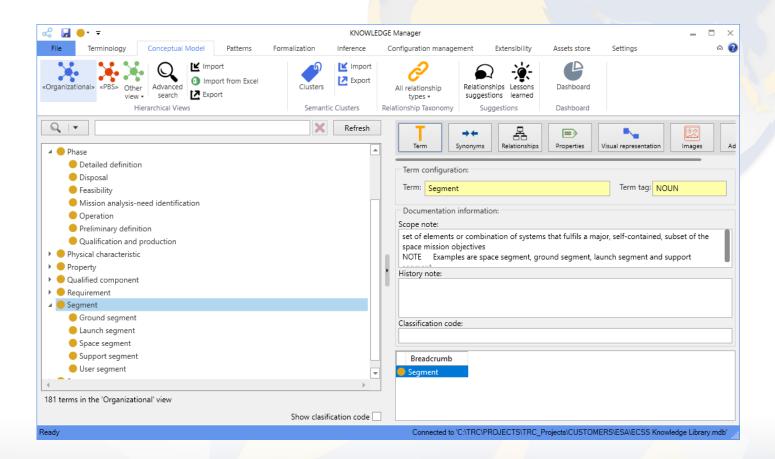
ECSS Knowledge Library

REUS

ECSS Knowledge Library

Taxonomy of terms and other relationships

- Based on the glossary standard, and some other standards
- Represented as relationships in the Knowledge Library
- Provides means to propagate queries in further reuse stages or just for information retrieval





Clustering the terms of the glossary

- Clustering: according to the semantic of the terms in the library
- Provides means to fit the textual paterns and help authors while the write requirements or other types of textual assets

Terminology Conceptual Model Patterns Formalization Inference	Configuration management Extensibility Assets store Settings				
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luster: *sys					3
ntifier: 0 💭 kM Code: 0 💭 Clusters with terms: 🔳					Filter Enabled 🔍 Search
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ers:					
	Cluster:				
	Cluster: «SYSTEM»			Include terms included in child clusters	
▶ 🖉 «DOCUMENT TYPES»	- T				
«MODAL COMPULSORY»	Terms:				
▲	Term	Term Tag	Cluster	Relationship type	Language
▶ 🐗 «ACTION»	 Attitude and orbit control system 	NOUN	«SYSTEM»	< No «Relationship type» >	English (United Kingd
▶	 Control system 	NOUN	«SYSTEM»	< No «Relationship type» >	English (United Kingo
▲ ♣ «ENTITY»	Coordinate system	NOUN	«SYSTEM»	< No «Relationship type» >	English (United Kingd
A 🖉 «AGENT»	Crew systems	NOUN	«SYSTEM»	< No «Relationship type» >	English (United Kingd
AGENT AGE	 Cryogenic control system 	NOUN	«SYSTEM»	< No «Relationship type» >	English (United Kingd
STAKEHOLDER»	 Data bus system 	NOUN	«SYSTEM»	< No «Relationship type» >	English (United Kingd
✓ ≪SYSTEM ELEMENT»	Environmental control and life support system	NOUN	«SYSTEM»	< No «Relationship type» >	English (United Kingd
≪SYSTEM» ► ✓ «OBJECT»	 Explosive subsystem 	NOUN	«SYSTEM»	< No «Relationship type» >	English (United Kingd
«OBJECI» «PROPERTY AND PHYSICAL CHARACTERISTIC»	 Formal system 	NOUN	«SYSTEM»	< No «Relationship type» >	English (United Kingd
•	 Ground segment subsystem 	NOUN	«SYSTEM»	< No «Relationship type» >	English (United Kingd
✓ «LY Adeverbs» ✓ «MODAL»	Ground segment system	NOUN	«SYSTEM»	< No «Relationship type» >	English (United Kingd
«METRICS»	Ground system	NOUN	«SYSTEM»	< No «Relationship type» >	English (United Kingd
«IVIET RICS» «METRIC R6 - Units - Speed British Imperial System UNIT»	Host system	NOUN	«SYSTEM»	< No «Relationship type» >	English (United Kingd
«METRIC R6 - Units - Speed International System UNIT» «METRIC R6 - Units - Speed International System UNIT»	Human-machine system	NOUN	«SYSTEM»	< No «Relationship type» >	English (United Kingd
«Negation»	Information system	NOUN	«SYSTEM» «SYSTEM»	< No «Relationship type» >	English (United Kingd
«ivegation» «SYSTEM VIEWPOINTS»	Launch segment subsystem	NOUN	«SYSTEM» «SYSTEM»	< No «Relationship type» >	English (United Kingd
«STATEM VIEWPOINTS» «FUNCTIONAL MODEL VIEW»	 Launch segment system Launch system 	NOUN	«SYSTEM» «SYSTEM»	< No «Relationship type» > < No «Relationship type» >	English (United Kingd English (United Kingd
CLOGICAL MODEL VIEW»		NOUN	«SYSTEM»		English (United Kingd English (United Kingd
«LOGICAL MODEL VIEW» «PROPERTIES VIEW»	Launcher system Linear system	NOUN	«SYSTEM» «SYSTEM»	< No «Relationship type» > < No «Relationship type» >	English (United Kingd English (United Kingd
«FROPENTIES VIEW» «STAKEHOLDER VIEW»	Obcp system	NOUN	«SYSTEM» «SYSTEM»	< No «Relationship type» > < No «Relationship type» >	English (United Kingd English (United Kingd
	 Obcp system On-board file system 	NOUN	«SYSTEM»	< No «Relationship type» > < No «Relationship type» >	English (United Kingd
· · · · · · · · · · · · · · · · · · ·	On-board file system Optical system	NOUN	«SYSTEM»	< No «Relationship type» > < No «Relationship type» >	English (United Kingd English (United Kingd
	Pressurized system	NOUN	«STSTEM»	< No «Relationship type» >	English (United Kingd
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	 Safety management system 	NOUN	«SYSTEM»	< No «Relationship type» >	English (United Kingd
	 Software intensive system 	NOUN	«STSTEM»	< No «Relationship type» >	English (United Kingd
	Space segment subsystem	NOUN	«SYSTEM»	< No «Relationship type» >	English (United Kingd
	35 term(s)		*3131ENN#	< no «neutionamp type» >	English (onited Kingd

ECSS Knowledge Library

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Taxonomy of types of requirements

- ECSS-E-ST-10-06C Technical requirements specification (6 March 2009)
 - This Standard provides an overview of the purposes and positions of the technical requirements specification, defines the different types of requirements, and defines requirements on the TS and on its requirements.
 - This Standard is applicable to all types of space systems, all product elements, and projects.
- Provides a reference during the requirements authoring phase

🔛 🔶 👻 📼 KNOWLEDGE Manager Conceptual Model ۵ 🖸 Formalization Extensibilit Assets store Setting Configuration management ... entence Add new Complex Add complex Pattern Patterr Patterns Test patterns pattern pattern suggestions Groups Integrity Patterns Groups Patterns Tes Search fields Name: Q Search Patterns groups Patterns groups Patterns Minimum global weight Identifier Name METRIC R19 - Singularity: Singular Functional Requirement 1000 995 [Functional requirement] 143 METRIC R13 - NonAmbiguity - CorrectGrammar 990 998 [Functional requirement (2 objects)] 144 145 N/A ECSS - 03 Mission requirements 10400 ECSS - 04 Interface requirement 10520 ECSS - 05 Environmental requirements N/A ECSS - 06 Operational requirements N/A ECSS - 07 Human factor requirements ECSS - 08 Integrated logistics support requirement 10880 đ 10910 151 ECSS - 09 Physical requirements đĐ 11090 ECSS - 10 Product assurance (PA) induced requirement 11180 đ ECSS - 11 Configuration requirement 11290 ECSS - 12 Design requirements 11390 ECSS - 13 Verification requirement ECSS - 00 General pattern 9000 2 pattern(s 34 patterns group(s) Connected to 'C:\TRC\PROJECTS\TRC_Projects\CUSTOMERS\ESA\ECSS Knowledge Library.mdb

ECSS Knowledge Library



Requirements patterns

ECSS-E-ST-10-06C – Technical requirements specification (6 March 2009)

- > This Standard provides an overview of the purposes and positions of the technical requirements specification, defines the different types of requirements, and defines requirements on the TS and on its requirements.
- > This Standard is applicable to all types of space systems, all product elements, and projects.
- > Provide a reference during the requirements authoring phase
- > Allows an automatic parsing of textual and unstructured documents
- > Some specific patterns allow:
 - > Automatic extraction of properties: consistency checking
 - > Automatic generation of models: SysML, ORM (Object Role Modeling)...



Requirements patterns

- ECSS-E-ST-10-06C Technical requirements specification (6 March 2009):
 - > Example of requirement pattern: Interface requirement
 - <Entity> <Modal> <Communication/VERB> <Entity> <Operation_VERB> <Entity>
 - Requirements related to the interconnection or relationship characteristics between the product and other items.
 - > NOTE I This includes different types of interfaces (e.g. physical, thermal, electrical, and protocol).
 - > Example:"The product shall dialogue with the ground segment using telemetry"

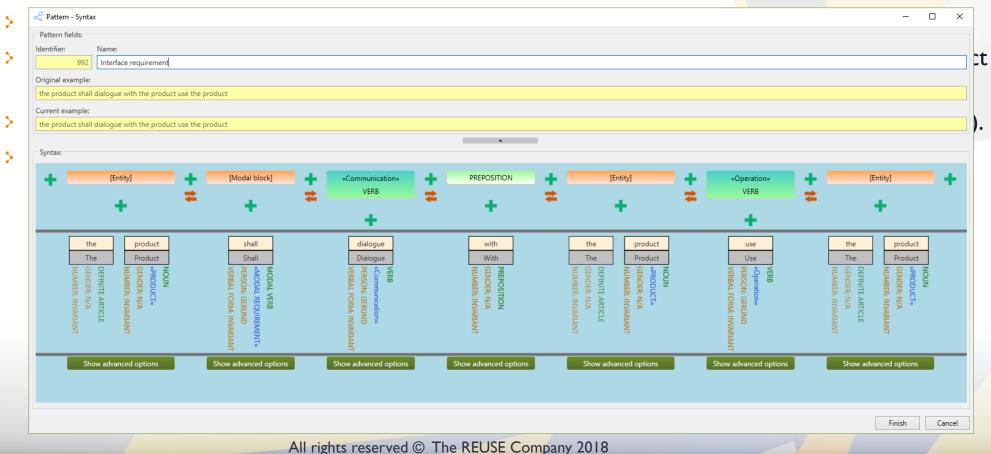


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ECSS Knowledge Library

Requirements patterns

- ECSS-E-ST-10-06C Technical requirements specification (6 March 2009):
 - > Example of requirement pattern: Interface requirement





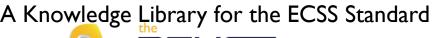
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ECSS Knowledge Library

Requirements patterns

- ECSS-E-ST-10-06C Technical requirements specification (6 March 2009):
 - > Example of requirement pattern: Interface requirement

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>	Requirements Authoring Tool Plugin for DOORS By The REUSE Company	en the product
> >	by The REUSE Company Authoring with pattern Interface requirement: Constructions relationship characteristics unterpression or relationship characteristics between the product and other items. NOTE 1 This includes different types of interfaces (e.g. physical, thermal, electrical, and protocol). The product shall dialogue with the gr Ground segment customer Ground segment customer Ground segment customer Ground segment supplier Ground	
	The product shall dialogue with the Ontology C	
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Requirements Quality rules

ECSS-E-ST-10-06C – Technical requirements specification (6 March 2009)

8.2.1 Performance			
8.2.2 Justification			
8.2.3 Configuration management and traceability			
8.2.4 Ambiguity			
8.2.5 Uniqueness			
8.2.6 Identifiability	8.3.1 Format	8.3.2 Verbal	8.3.3
8.2.7 Singularity		form	Restrictions
8.2.8 Completeness	Recom	mendations for w	vording
8.2.9 Verification			
8.2.10 Tolerance			
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Requirements Quality rules

ECSS-E-ST-10-06C – Technical requirements specification (6 March 2009)

> Issues:

> The definition of the Quality rules in this standard is very abstract

8.2.4 Ambiguity

a. The technical requirements shall be unambiguous.

8.2.5 Uniqueness

a. Each technical requirement shall be unique.

> Solution:

- > Mixed with the rules in the INCOSE Guide and other standards for Writing Requirements
- > Provides a reference about the rules to be met for each requirement.
- Assists the author of the requirements, and provides means and evidences for the inspection of the requirements All rights reserved © The REUSE Company 2018

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Requirements Quality rules

ECSS-E-ST-10-06C – Technical requirements specification (6 March 2009)

> 8.2.1 Performance:

- > a. Each technical requirement shall be described in quantifiable terms.
- b. If necessary to remove possible ambiguities of a given performance requirement the method used to determine the required performance shall be indicated in the requirement itself.

Rules:

- > Avoid unprecise quantifiers
- > Force a performance attribute



Requirements Quality rules

ECSS-E-ST-10-06C – Technical requirements specification (6 March 2009)

> 8.2.2 Justification:

- > a. Each technical requirement should be justified.
- > b.The entity responsible of the technical requirement shall be identified.
- > c.The entity responsible of the specification shall define what part of the justification shall be included in the specification as informative material.

> Rules:

- > Justification attribute
- > Detection of the entity responsable for the technical requirement



Requirements Quality rules

- ECSS-E-ST-10-06C Technical requirements specification (6 March 2009)
- > 8.2.3 Configuration management and traceability:
 - > a. Each technical requirement shall be under configuration management.
 - > b.All technical requirements shall be backwards-traceable.
 - > c.All technical requirements shall be forward-traceable.

> Rules:

Detection of back and forward traces



Requirements Quality rules

- ECSS-E-ST-10-06C Technical requirements specification (6 March 2009)
- > 8.2.4 Ambiguity:
 - > a.The technical requirements shall be unambiguous.

Rules:

- > Detection of ambiguous words and expressions
- > Detection of passive voice or conditional voice vs. active voice
- > Force a verb as the main action of the requirement
- > Detection of inconsistent measurement units
- > Each number must be followed by a measurement unit
- > Readability and incorrect punctuation
- > Detection of incorrect spelling
- > Detection of pronouns
- Use of indefinite terms or acronyms



Requirements Quality rules

- ECSS-E-ST-10-06C Technical requirements specification (6 March 2009)
- > 8.2.5 Uniqueness:
 - > a. Each technical requirement shall be unique.
- > Rules:
 - > Detection of overlapped requirements

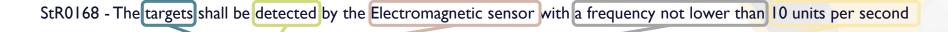


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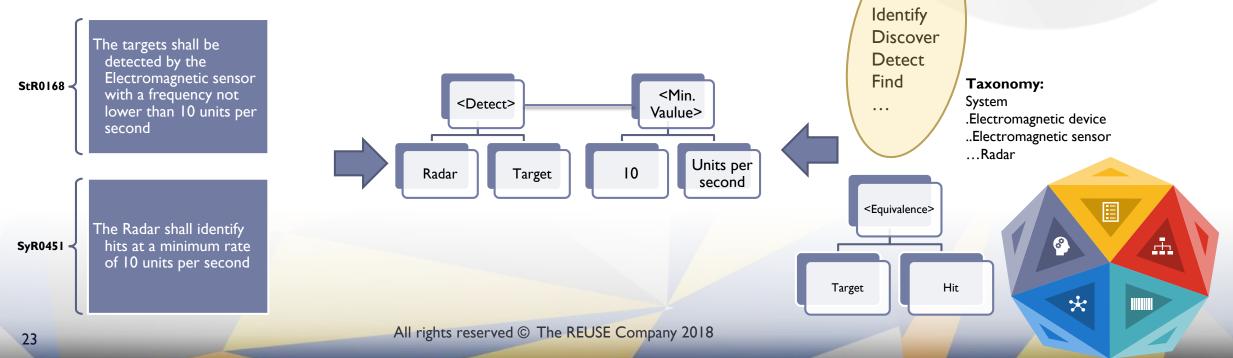
Requirements Quality rules

ECSS-E-ST-10-06C – Technical requirements specification (6 March 2009)

> 8.2.5 Uniqueness:



SyR0451 – The Radar shall identify hits at a minimum rate of 10 units per second





Requirements Quality rules

ECSS-E-ST-10-06C – Technical requirements specification (6 March 2009)

> 8.2.6 Identifiability:

- > a.A technical requirement shall be identified in relation to the relevant function, product or system.
- > b.A unique identifier shall be assigned to each technical requirement.
- > c.The unique identifier should reflect the type of the technical requirement.
- > d.The unique identifier should reflect the life profile situation.
- > NOTE In general a technical requirement is identified by, for example, a character or a string of characters, a number, or a name tag or hypertext.

> Rules:

- > The subject of the requirement expression must be a: function, product or system
- > Force the unique identifier attribute
- > Check the content of the ID attribute: by means of a regular expression



Requirements Quality rules

ECSS-E-ST-10-06C – Technical requirements specification (6 March 2009)

> 8.2.7 Singularity:

- > a. Each technical requirement shall be separately stated.
- > NOTE Technical requirements are single or separately stated when they are not the combination of two or more technical requirements.

> Rules:

- > Forcing a single expression: based on patterns
- > Ensuring the proper length (in words and in paragraphs)
- > Avoiding combinators: and/or, as well as, but also, on the other hand, then, meanwhile, and, or...
- > Avoid open-ended expressions: etc, and so on...
- > Avoiding enumerations
- > Avoiding too much detail in the requirement expression (avoid parenthesis)
- > Avoid the rationale in the requirement expression: in order to, justify, so that, thus, thus allowing...



Requirements Quality rules

ECSS-E-ST-10-06C – Technical requirements specification (6 March 2009)

> 8.2.8 Completeness:

- > a.A technical requirement shall be self-contained.
- > NOTE A technical requirement is self-contained when it is complete and does not require additional data or explanation to express the need.

> Rules:

Conformance with the suggested patterns



Requirements Quality rules

ECSS-E-ST-10-06C – Technical requirements specification (6 March 2009)

8.2.9 Verification:

- > a.A technical requirement shall be verifiable using one or more approved verification methods.
- > NOTE A technical requirement is verifiable when the means to evaluate if the proposed solution meets the requirement are known.
- > b.Verification of technical requirements shall be performed in conformance with ECSS-E-ST-10-02.

> Rules:

> Detection of non-empty value in the verification attribute



Requirements Quality rules

ECSS-E-ST-10-06C – Technical requirements specification (6 March 2009)

8.2.10 Tolerance:

- > a.The tolerance shall be specified for each parameter/variable.
- > NOTE The technical requirement tolerance is a range of values within which the conformity to the requirement is accepted.

> Rules:

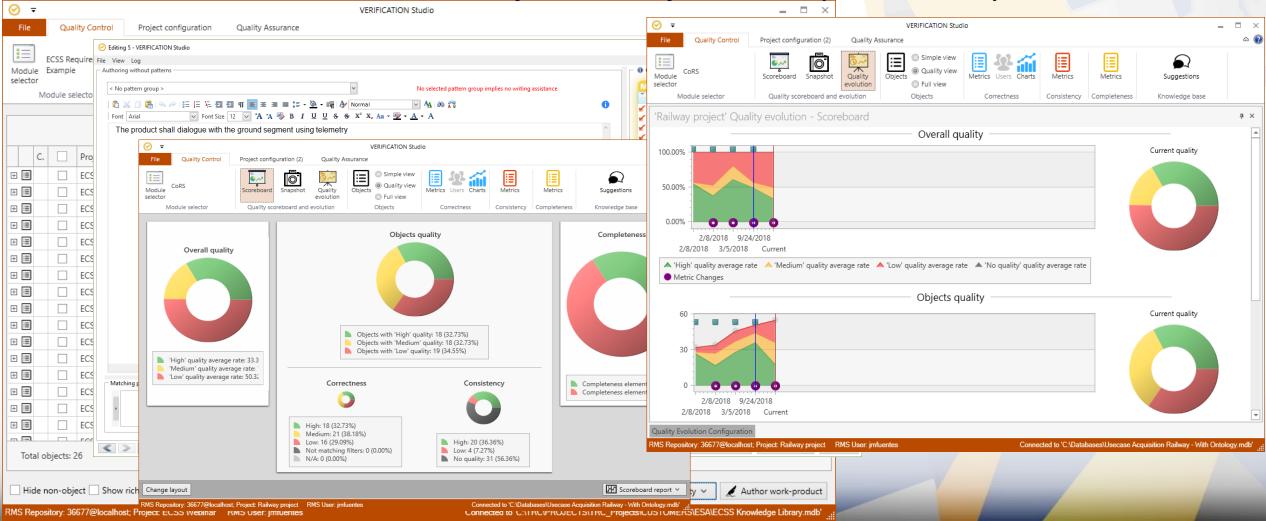
- > Pattern to detect a parameter value without tolerance. For instance:
 - > (30 +/- 2) Kg
 - > (30 +/- 5%) Kg





Requirements Quality rules

ECSS-E-ST-10-06C – Technical requirements specification (6 March 2009)





Next steps

ECSS-S-ST-00-01C (ECSS Glossary): >

- Integration of new terms
- Implementation of relationships among terms and semantic clustering \geq

ECSS-E-ST-10-02 and ECSS-E-HB-10-02A (Verification Standard and Guidelines Handbook):

- Definition of the main entities proposed in these documents: verification approach, method, level, stage... >
- Support to the verification process in our tool VERIFICATION Studio: planning, execution, reporting, control and close-out
- Implementation of all the reports suggested in these standards >
- Other capabilities:
 - Semantic search of requirements based on: the information managed in the ontology, the paterns already generated
 - Advanced traceability >
 - Generation of models 5

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